Tower! Simulator 3 by FeelThere

Tower! Places 2

Released July 18th 2023.

Changelog

- **ADDED** free airport: EDDS
- **FIXED** loading saved session cause frozen airplanes
- **DONE** make clouds darker during rain
- **DONE** heavy planes should stop closer to the hold line
- **DONE** airport light visibility
- **UNDER INVESTIGATION** voice recognition issues at KLAS taxiways
- **FIXED** Line up on KLGA RWY31 without clearance
- **FIXED** KLAS GA traffic exited to the wrong terminal and disobeyed the vacate command
- **IMMPROVED**the cross runway command cancels the hold at taxiway command
- **DONE** option to select between the old and the new PTT sound and add a separate volume slider
- **FIXED** very big log files
- **FIXED** port 11000 is causing issues
- **ADDED** allow to save views for each airport (F1-F6 based on seat position F7-F11 fixed per airport)
- **DONE** roll over traffic after midnight
- **ADDED** various new features for the log
- **CHANGED** during multiplayer the pilots should read back the next station's frequency instead of a simple "good bye"
- **CHANGED** for "contact departure" pilots should read back the departure's frequency instead of just saying good bye
- **ADDED, BOTH WORKS NOW** change the "via" command to "taxi via"
- **FIXED** sometimes we can hear thunderstorm in clear weather
- **DONE** sometimes voice speed slider wont save it's setting
- **DONE** change 3 digit numbers grouping to comply FAA rules (123 to one twenty three)
- **DONE** change file structure to make it compatible with the upcoming Portal! by FeelThere
- **HELPING NYD** to make World Traffic more interesting in career mode
- **DONE** add an icon to show when the voice recognition is ready during load
- **CHANGED** when using the "Contact departure" command you must add the frequency. On complex commands (at XXX contact departure, after departure XXX) you don't need to add it. It's also optional.
- **IMPROVED** sometimes we can hear thunderstorm in clear weather
- **IMPROVED** comments from the past (when the pilot answers questions from the past)
- **DONE** add a switch to the cab's interior light (reflection on the glass issue)
- **ADDED** sticky follow camera (3d person view of the plane)
- **ADDED**new command: "negative" to cancel the previous command
- **FIXED** career mode is not updating when World Color/Traffic is used
- **ADDEDD**define custom holding points
- **INVESTIGATING** rewrite the voice recognition so it can be fed by more options in the future